$$a_i \xrightarrow{p} a_j \xrightarrow{a_j} a_j$$

Optimizing Plans through Analysis of Action Dependencies and Independencies [aka.. post plan analysis to shorten plans..]

Lukas Chrpa, Lee McCluskey and Hugh Osborne Univeristy of Huddersfield, UK

Context - Chrpa's research

Useful Tools that can augment Existing Planning Engines

Post planning analysis ⇒Plan optimality ICAPS 2012 short paper [this talk!] Planning Problem Reformulation ⇒Plan Generation Speed-up ECAI 2012 long paper

Techniques to some degree are domain independent, can be "slotted in" with planning engines to improve optimality and speed. Chrpa, McCluskey and Osborne, University

of Huddersfield

Basic Idea

- Modern Planning Engines are often "satisficing" they are good at producing correct plans but the plans are often not optimal: "fast planning" systems do not guarantee optimal solutions.
- Some "speed up" techniques like using macro operators make matters worse – they are prone to introducing redundant actions into solutions.
- We try to use post-planning analysis to reduce plan length regardless of planner used without compromising plan generation times. So a method with low polynomial time with respect to length of plan.

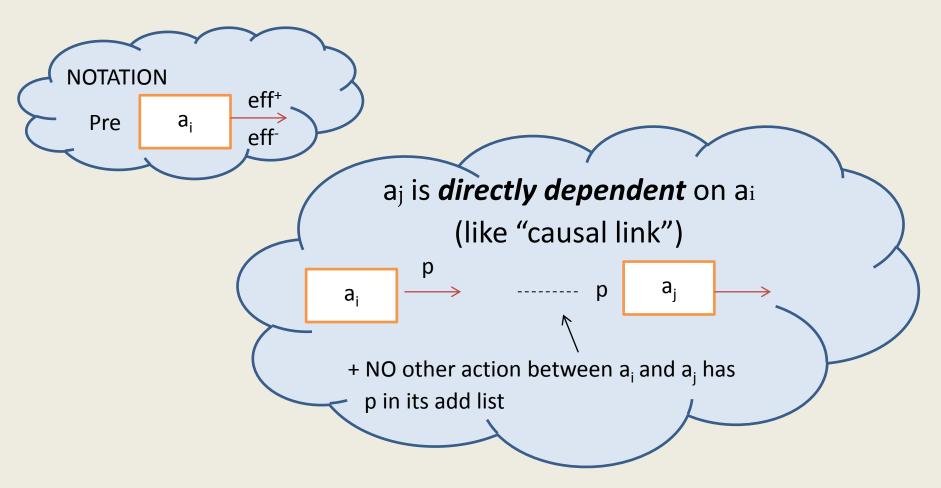
Assumptions

- This work assumes
 - we're working in simple STRIPS formalisms
 - solutions to planning problem (actions, initial state I, goal conditions G) are sequences of ground actions with preconditions, add and delete lists
 - looking to create domain independent methods
 action inverses and replacability are
 computed for each domain in the runtime of
 the method

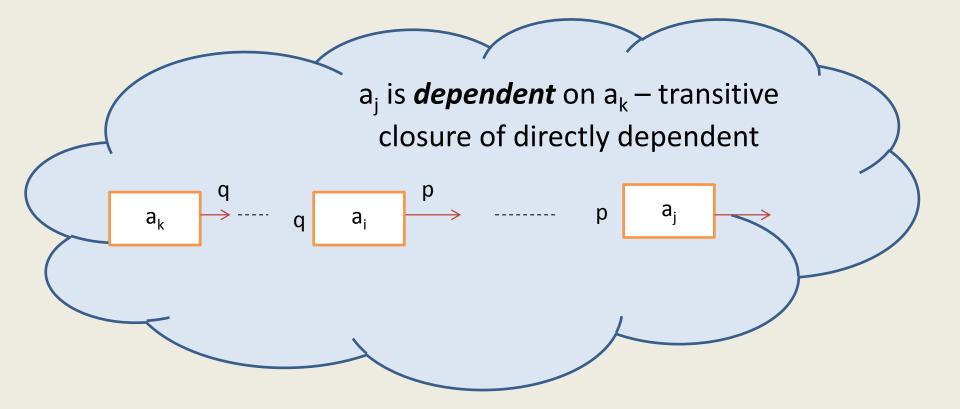
Examples of potential optimization

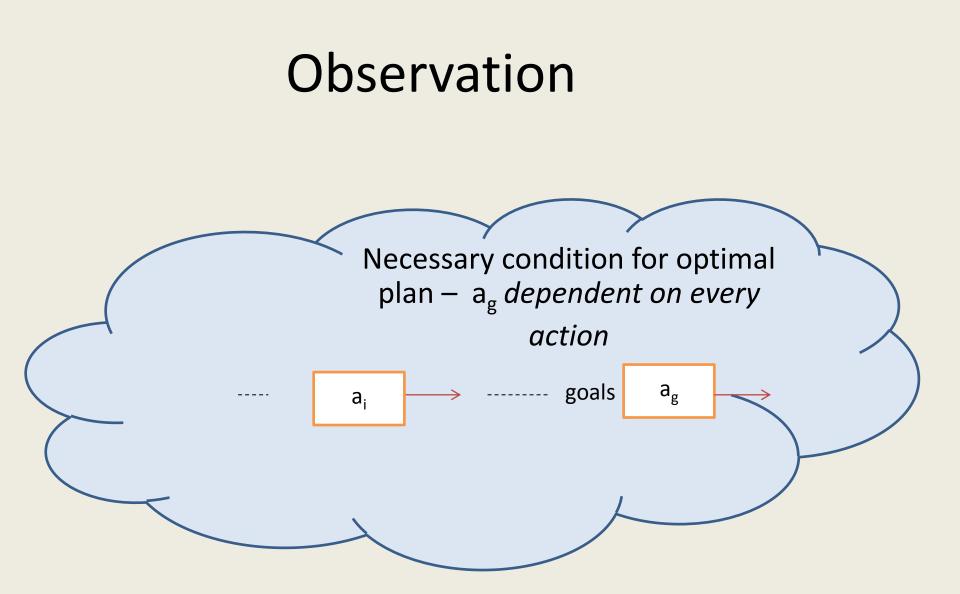
- Some situations where an action and its inverse may be removed ..
- [...,stack (a,b), ..., unstack(a,b)]
- Some situations where a two actions may be replaced by one action
- [...,drive (x,y), ..., drive(y,z),..]
- Some complex situations
- [...,pickup(a), .., stack(a,b), .., pickup(c), .., stack(c,d), ..., unstack(a,b), ..., putdown(a)]

Definition 1



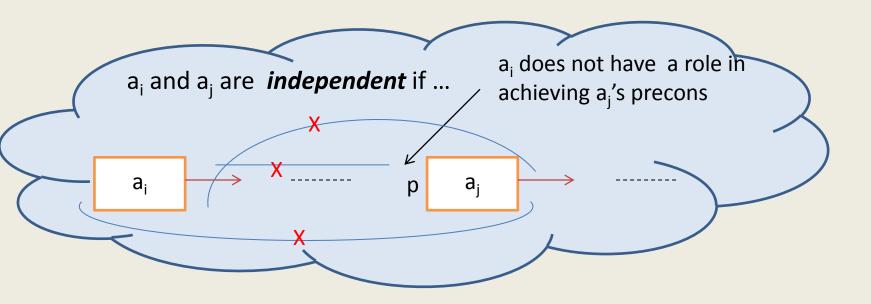
Definition 1 +





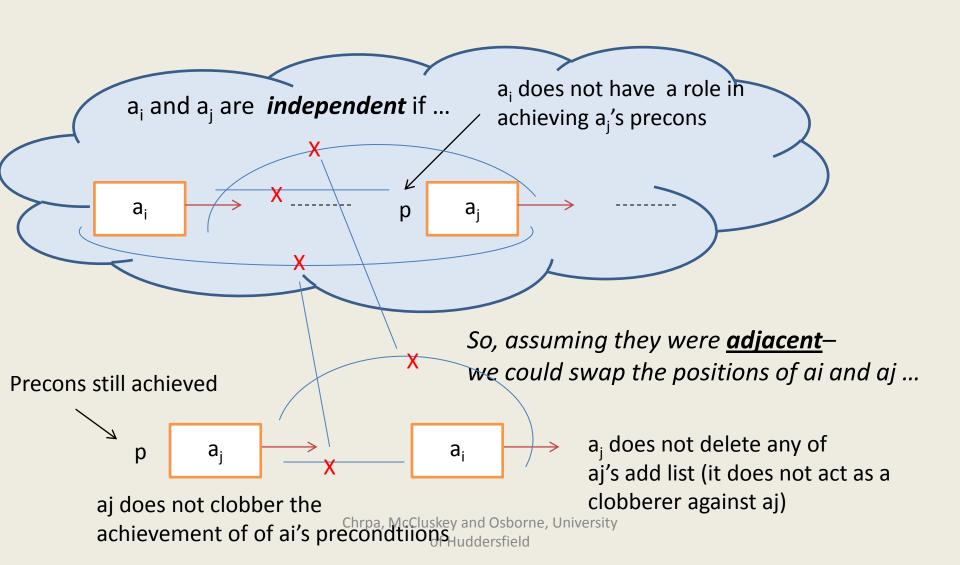
Chrpa, McCluskey and Osborne, University of Huddersfield

Definition 2

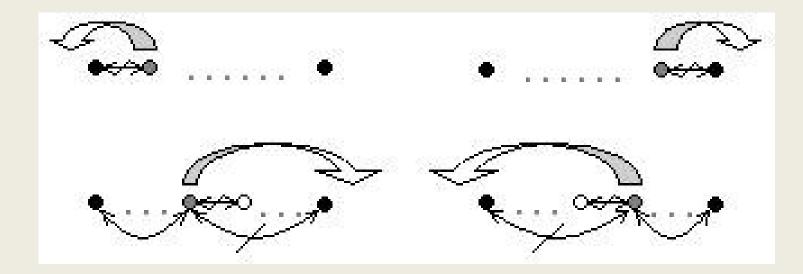


In words, a_j is not dependent on a_i, the later action does not `clobber` atoms needed by the earlier one, the earlier action does not `clobber` positive effects of the later one

Definition 2



Moving actions to each other – looking for <u>weak adjacency</u>



Four different situations for moving the intermediate actions (greyfilled) before or after one of the boundary actions (black-filled). Replacing (weakly) adjacent actions with one action - <u>replacability</u>..

Action (or action sequence) a is *replaceable* by a' if

- $pre(a') \subseteq pre(a)$
- $-\operatorname{eff}^{-}(a') \subseteq \operatorname{eff}^{-}(a)$
- $eff^+(a') ⊇ eff^+(a)$

[where a is a sequence, pre(a) etc are computed as if a is macro]

Efficiently removing inverses -**Proposition 2** a_i and a_i can be safely removed from a plan if a_i is an inverse to a_i , and for all k, I < k < j ... Х a_j ai a_k р

This special case of the independence relation is for when a_j is inverse to a_i so that these inverse pairs can be removed efficiently

Implemented **algorithm** which inputs plan and shortens it:

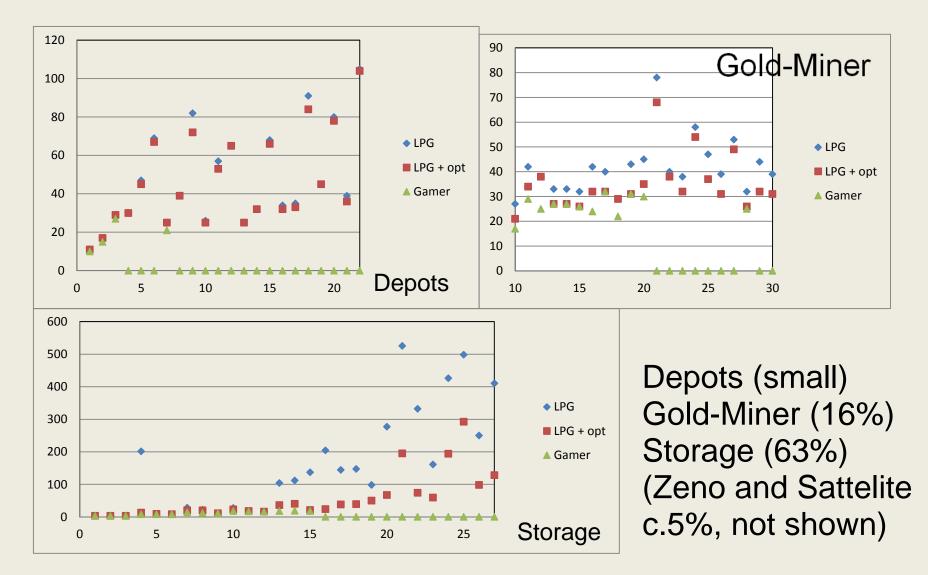
- 1. Compute action dependencies, and **remove all actions** on which the goal is not dependent .
- 2. Repeat

Identify and **remove all pairs** of inverse actions using Proposition 2

Until no actions are removed.

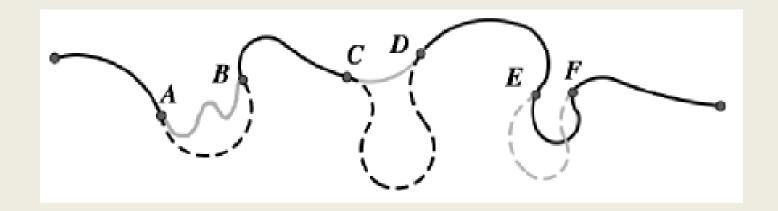
- 3. Compute independencies. Identify pairs of weakly adjacent actions which are replaceable by a single action (and **replace** if applicable).
- 4. if any pair in 3. is replaced, goto step 2 else end.

Experiments with 5 Domains



Example Related Work 1: AIRS

- Estrem & Krebsbach FLAIRS 2012
- Identify (by heuristic) which states (visited during the execution of the plan) might be closer to each other
- Use an optimal or nearly-optimal planner to re-plan between these states
- -- comment for local reduction, includes re-planning, specifically aimed at anytime planning



Example Related Work 2: Neighborhood Graph

- Nakhost & Muller ICAPS 2010
- Expand each state visited during plan execution to a predefined depth
- Then by applying Dijkstra's algorithm find a (better) solution
- comment: as AIRS, aimed at local improvement in parts of the plan

Results and Conclusions 1

- Initial experimental results are promising
- Method is low order polynomial in length of plan (see paper for details)
- particular features analytical method possible to remove/replace pairs of actions near or far away from each other in the input plan

Results and Conclusions 2

 Method in the paper cannot deal with some nesting scenarios e.g. cannot remove these pairs of inverse actions sucessively (pair by pair) but all together:

[...,pickup(a), ..., stack(a,b), ..., pickup(c), ..., stack(c,d), ..., unstack(a,b), ..., putdown(a)]

